

Implicit self-adjusting computation for CostIt

Internship Defense

Zoe Paraskevopoulou^{1,2}
Advisor: Deepak Garg²

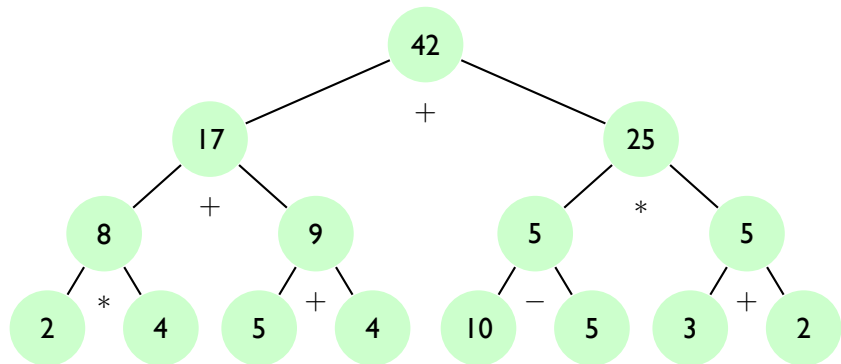
¹ENS Cachan ²Max Planck Institute for Software Systems

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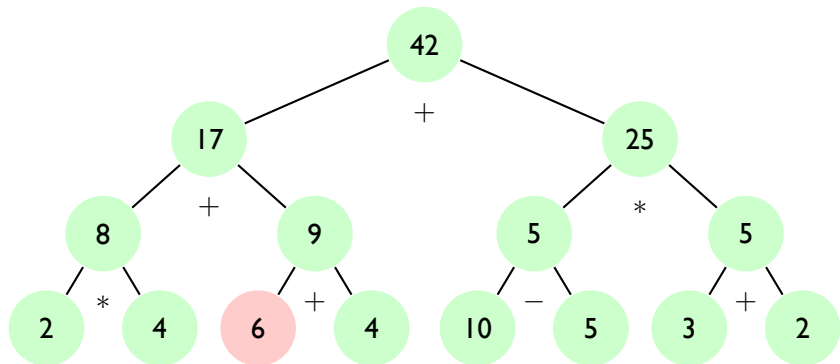
Self Adjusting Computation

- An evaluation mechanism that recomputes *only* the parts of the output that depend on inputs that have changed between runs
- *Change propagation* (CP) : the process of updating the parts of the output that depend on changed data
- *Implicit self-adjusting computation*: The program responds automatically to changes in its inputs without any manual effort from the programmer
- Often results in asymptotic speedup

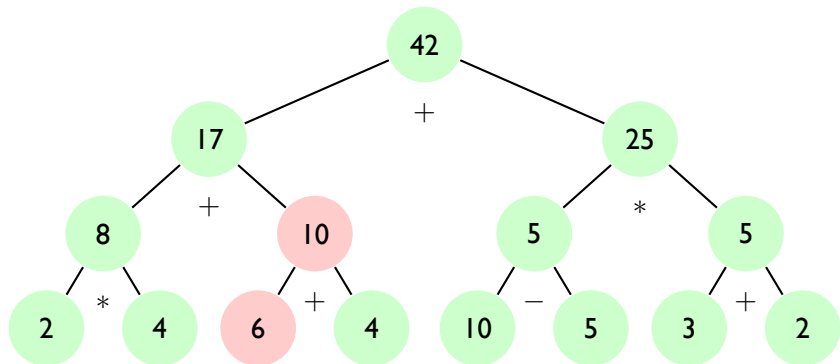
Change Propagation by Example



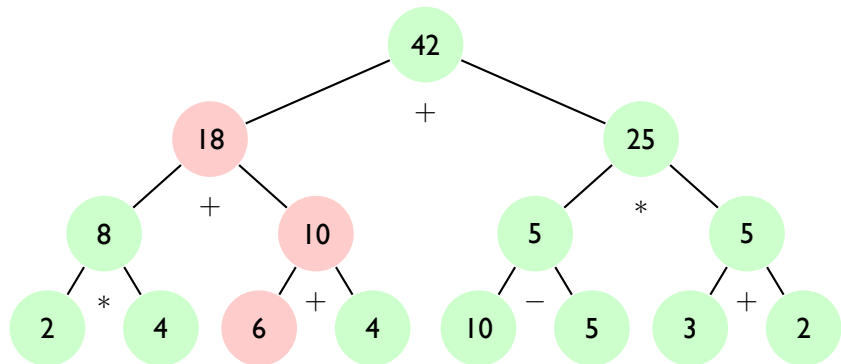
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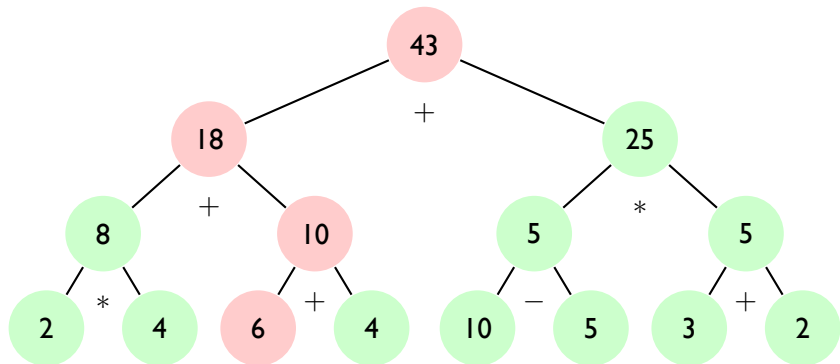
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- Types have changeability annotations τ^μ
 - ◆ $\tau^{\mathbb{S}}$: a value that cannot change between runs
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- Index refinement types (in the style of DML)
- Lists : $\text{list } [n]^\alpha \tau$
 - ◆ A vector of n elements from which at most α can change

Running Example: `map` (typing)

$$\text{map} : (\tau_1 \xrightarrow{\mathbb{C}(\kappa)} \tau_2) \square \xrightarrow{\mathbb{S}(0)} \text{list } [n]^\alpha \tau_1 \xrightarrow{\mathbb{S}(\kappa \cdot \alpha)} \text{list } [n]^\alpha \tau_2$$

- If `f` executes from-scratch with cost k and `l` has n elements of which at most α can change then `map f l` propagates changes with cost at most $\alpha \cdot k$

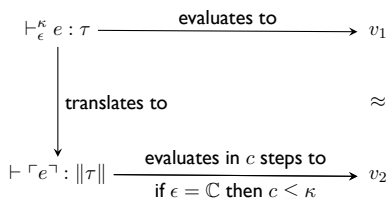
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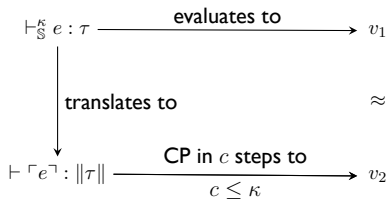
- If `f` executes from-scratch with cost k and `l` has n elements of which at most α can change then `map f l` propagates changes with cost at most $\alpha \cdot \kappa$
- Intuition: we need to recompute and update in place only the elements of the list that can change

Soundness (this internship)

- Idea:** Translate a CostIt program to a self-adjusting program and show that the actual cost is no more that the cost derived by the type system



(a) First run



(b) Incremental run after input changes

Figure: Schematic representation of the basic properties of the translation

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$$\text{map} : (\text{int}^{\mathbb{C}} \xrightarrow{\mathbb{C}(\kappa)} \text{int}^{\mathbb{C}}) \square \xrightarrow{\mathbb{S}(0)} \text{list}[n]^{\alpha} \text{int}^{\mathbb{C}} \xrightarrow{\mathbb{S}(\kappa \cdot \alpha)} \text{list}[n]^{\alpha} \text{int}^{\mathbb{C}}$$

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$$\ulcorner \text{map} \urcorner : (\text{ref int} \rightarrow \text{ref int}) \rightarrow \text{list}(\text{int} + \text{ref int}) \rightarrow \text{list}(\text{int} + \text{ref int})$$

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⌈map⌉ : (ref int → ref int) → list (int + ref int) → list (int + ref int)
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- The code generated in \mathbb{C} mode will be executed from scratch during CP
- The code generated in \mathbb{S} mode is self-adjusting
 - ♦ During this mode we record the computations that need to be re-executed during CP

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Similarity Relation

$$v_s \approx_{\sigma}^{\tau} v_t$$

- v_s is the source value, v_t is the target value
- σ is the store in the target
- Changeable values are references in the target (stored in σ)
- For *stable values*, v_s and v_t should coincide
- For *changeable values*, v_t should be a location and v_s should coincide with the value of this location in the store.

$$(3, 42) \approx_{[l \mapsto 42]}^{\text{int}^S \times \text{int}^C} (3, l)$$

Soundness, \mathbb{C} mode

Theorem

Assume that

$$\vdash_{\mathbb{C}}^{\kappa} e : \tau \hookrightarrow \ulcorner e \urcorner$$

Then there exist v'_s, v'_t, σ', j and c , such that

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- (4) $v'_s \approx_{\sigma'}^{\tau} v'_t$

Two-way similarity relation

$$(v_i, v_c) \approx_{(\sigma_i, \sigma_c)}^{\mathcal{T}} v_t$$

- v_i is the initial source value, v_c is the source value after changes
- v_t is the target value that stores changeable values in references
- σ_i is the initial target store, σ_c is the target store holding changed values
- For *stable values*, v_i , v_c and v_t should coincide under the two stores
- For *changeable values*, v_i should be similar to v_t under σ_i and v_c should be similar to v_t under σ_c

$$((3, 42), (3, 43)) \approx_{[l \mapsto 42], [l \mapsto 43]}^{\text{int}^{\text{S}} \times \text{int}^{\text{C}}} (3, l)$$

Soundness, \mathbb{S} mode

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Assume that

$$\cdot; \cdot; x : \tau' \vdash_{\mathbb{S}}^{\kappa} e : \tau \hookrightarrow \ulcorner e \urcorner$$

$$(v_i, v_c) \approx_{(\sigma_i, \sigma_c)}^{\tau'} v_t$$

Then if $[x \mapsto v_i]e \Downarrow v'_i, j$ then there exist $v'_c, v'_t, \sigma_f, \sigma'_f, Q, j$ and c , such that

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- (3) $Q, \sigma_f[\sigma_c] \rightsquigarrow \sigma'_f, c'$
- (4) $\models c' \dot{\leq} \kappa$
- (5) $(v'_i, v'_c) \approx_{(\sigma_f, \sigma'_f)} v'_t$

Proof Method

- The soundness is proved using logical relations
- We construct two Kripke step-indexed relational models
- Two fundamental properties, one for each typing mode
- The soundness theorems are corollaries of the fundamental properties of the logical relations

Summary

- Soundness proof for CostIt w.r.t. to concrete CP semantics
 - ♦ Older proof was w.r.t. an abstract semantics
- Designed a target language (saML) with infrastructure for CP
- Translated CostIt to saML
- Proved the correctness of the translation and the change propagation mechanism
- Proved that the cost derived by CostIt is a sound approximation of the actual cost (for both \mathbb{C} and \mathbb{S} modes)

Future Work

- Devise a more efficient CP mechanism
- Mechanize the proof using a proof assistant
- Adapt CostIt to derive the cost for demand-driven self-adjusting computation
- Ongoing work: Implementation of the type system using bidirectional type checking (E. Çiçek and D. Garg)

Thank You!
Questions?