

Closure Conversion is Safe for Space

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ICFP'19

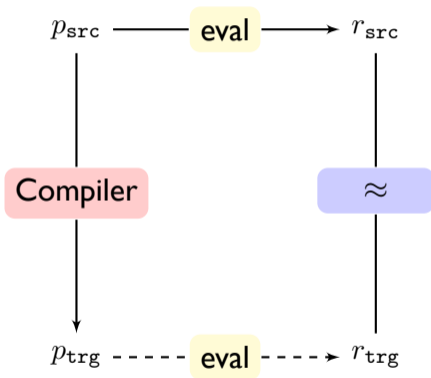
Berlin, Germany

Compiler correctness

CompCert



Pilsner

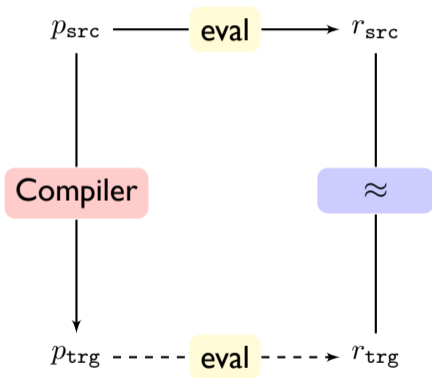


Compiler correctness

CompCert



Pilsner



Has (extensional)
property P

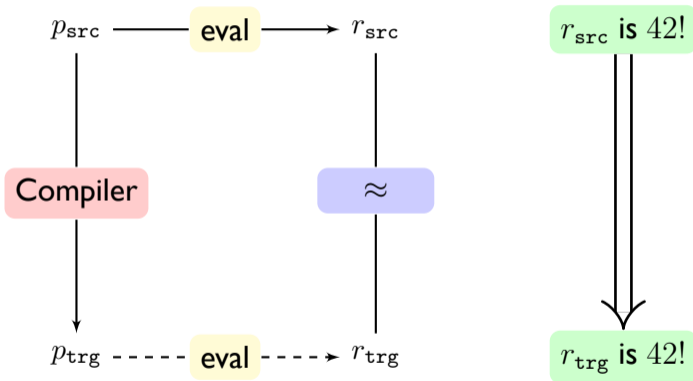
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Compiler correctness

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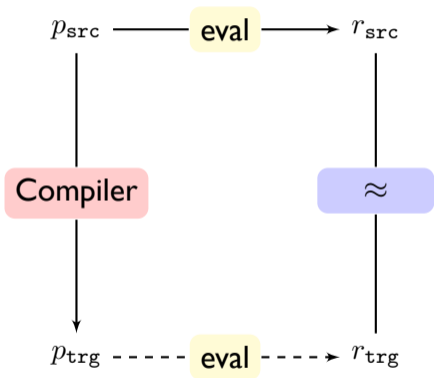


Compiler correctness

CompCert



Pilsner



p_{src} runs in T time
and M space



Preservation of Resource Consumption

Compiler transformations may leak resources!

Grokking V8 closures for fun (and profit?)

Vyacheslav Egorov on 23 sep 2012

I was thinking about writing a smallish blog post summarizing my thoughts on closure instance field performance as a reply to [Marijn Haverbeke's post](#) which postulates in when I realized that this is an ideal candidate for a longer post that illustrates how closures and how these design decisions affect performance.

Contexts

10 January 2016

Beware of the closure memory leak in Javascript

I discussed closures in javascript in a previous article and the impact hit that you can have if you use them too much; remember that in js, each function is an object, so the closure has a cost.

This article focuses on some examples of memory leaks using closures.

How to create a memory leak in a Javascript -browser, node.js-

The major point to remember is that in a javascript closure you are in the same context.

```
var res;

function outer() {
  var largeData = new Array(10000000);
  var oldRes = res;

  /* Unused but leaks? */
  function inner() {
    if (oldRes) return largeData;
  }

  return function(){};
}

setInterval(function() {
  res = outer();
}, 10);
```

METEOR

Sign in

An interesting kind of JavaScript memory leak



David Glasser

Follow

Aug 12, 2013 · 6 min read

Recently, Avi and David tracked down a surprising [JavaScript memory leak](#) in Meteor's live HTML template rendering system. The fix will be in the 0.6.5 release (in its final stages of QA right now).

I searched the web for variations on `javascript closure memory leak` and came up with nothing relevant, so it seemed like this is a relatively little-known issue in the JavaScript context. (Most of what you find for that query

function carries around
; when you execute fun
thing:

variables x and y becau
ists.

res, an object called
3/15

Preservation of Resource Consumption

Extend compiler correctness statement to include preservation of *time* and *space* consumption

- extensions of CompCert^{1 2}
- Tricky for higher-order, memory-managed languages

¹F. Besson, S. Blazy and P. Wilke. *A Memory-Aware Verified C Compiler Using Pointer as Integer Semantics*, ITP'2017.

²Q. Carbonneaux, J. Hoffman and T. Ramananandro, *End-to-end verification of stack-space bounds for C programs*, PLDI'14.

This work

First formal proof that closure conversion is *safe for space*

- Implemented and verified in Coq for CertiCoq
- Profiling semantics for source and target
- Logical relation framework
 - NEW** Principled way of reasoning about intensional properties
 - NEW** Divergence preservation (w/ memory consumption)



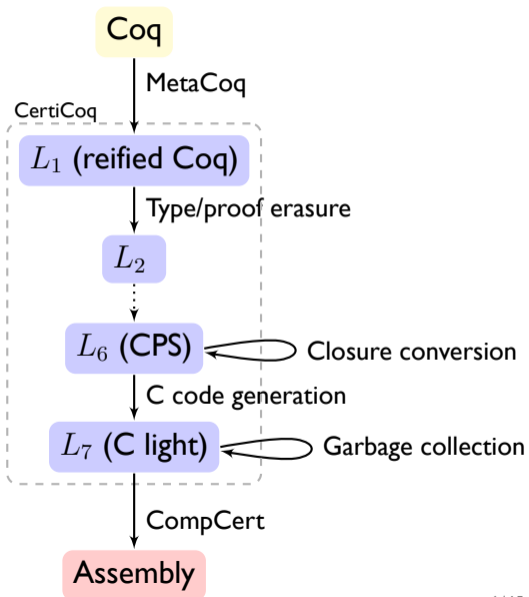
A verified compiler for Gallina.

Abhishek Anand, Andrew Appel, Greg Morrisett, Zoe Paraskevopoulou,
Randy Pollack, Olivier Savary Belanger, Matthieu Sozeau, and Matthew Weaver



- Implemented and verified in Coq.
- GC implemented in C, verified in Coq (VST).

Shengyi Wang, Qinxiang Cao, Anshuman Mohan, and Aquinas Hobor



Closure Conversion

Eliminates free variables by explicitly constructing a closure environment upon function definition, and passing it as an argument at call sites.

```
let  $f\ x = x + y + z$  in
```

```
...
```

```
 $f\ 3$ 
```

Closure Conversion

Eliminates free variables by explicitly constructing a closure environment upon function definition, and passing it as an argument at call sites.

```
let f x = x + y + z in
...
f 3
```



```
let fenv = (y, z) in
let fcode x env = x + env.0 + env.1 in
let f = (fcode, fenv) in
...
let fcode = f.0 in
let fenv = f.1 in
fcode fenv 3
```

Closure Conversion

Eliminates free variables by explicitly constructing a closure environment upon function definition, and passing it as an argument at call sites.

```
let f x = x + y + z in  
...  
f 3
```

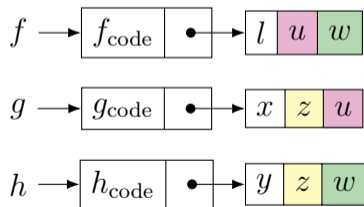


```
let fenv = (y, z) in  
let fcode x env = x + env.0 + env.1 in  
let f = (fcode, fenv) in  
...  
let fcode = f.0 in  
let fenv = f.2 in  
fcode fenv 3
```

Environment representation is crucial for the performance of the compiled code

Closure Environments

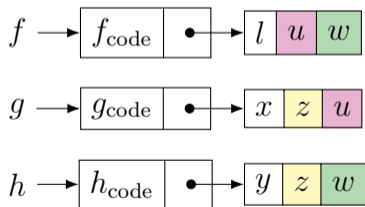
```
let f x y z =  
  ...l...  
  let g () = ...x...z...u...in  
  let h () = ...y...z...w...in  
  h
```



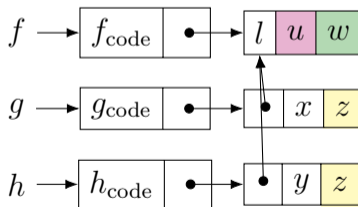
Flat Environments

Closure Environments

```
let f x y z =  
  ...l...  
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  h
```



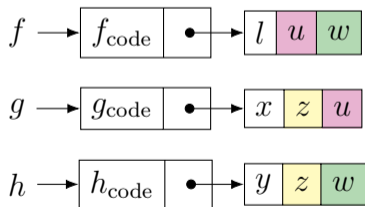
Flat Environments



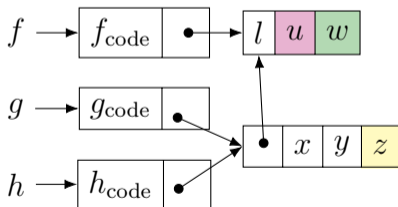
Linked Environments

Closure Environments

```
let f x y z =  
  ...l...  
  let g () = ...x...z...u... in  
  let h () = ...y...z...w... in  
  h
```



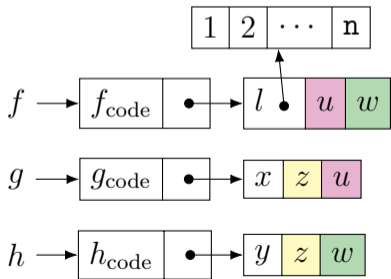
Flat Environments



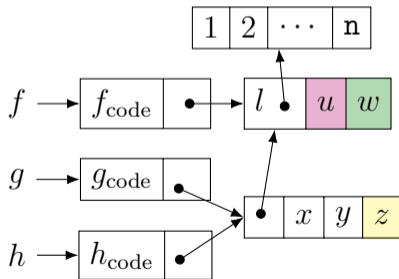
Linked + Shared (JavaScript V8)

Linked and Shared Environments Are Not Safe for Space

```
let f x y z =  
  ...l...  
  let g () = ...x...z...u...in  
  let h () = ...y...z...w...in  
  h
```



Flat Environments



Linked + Shared (JavaScript V8)

Resource Safety

Theorem

Closure conversion with **flat** closure environments is safe for time and space

$$cost_{\text{trg}} \in \mathcal{O}(cost_{\text{src}})$$

Profiling Semantics

$$H; \rho; e \Downarrow_l^{(c,m)} v; H' \quad \text{for } l \in \{\text{src}, \text{trg}\}$$

where: $(H, \rho, e) : \text{Heap} \times \text{Env} \times \text{Exp}$ is the input configuration
 c is the fuel
 m is the space consumption

Fuel based, can throw out-of-time exception: $H; \rho; e \Downarrow_l^{(c_1, m_1)} \perp$

Profiling Semantics

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Source

- Function definition incurs cost proportional to the number of its free variables
- Memory: the maximum size of reachable heap

Target

- Function definition incurs unary cost
- Memory : the maximum size of actual heap
- Invokes an ideal GC upon function entry

Top-level Theorem

Correctness of closure conversion, **closed programs**:

Theorem

If

- $e \rightsquigarrow \bar{e}$ (closure conversion)
- $e \Downarrow_{src}^{(c_1, m_1)} v_1; H_1$ (source evaluation)

then

- $\bar{e} \Downarrow_{trg}^{(c_2, m_2)} v_2; H_2$ (target evaluation)
- (v_1, H_1) **relates to** (v_2, H_2) (functional correctness)
- $c_1 \leq c_2 \leq K * c_1$ (time bound)
- $m_2 \leq m_1 + \mathit{cost}^{space}(e)$ (space bound)

Proof

The logical relation (roughly)

$$\{P\} (H_1, \rho_1, e_1) \lesssim^{(k,i)} (H_2, \rho_1, e_2) \{Q\}$$

Configuration $(H, \rho, e) : \text{Heap} \times \text{Env} \times \text{Exp}$

P : precondition on the initial configurations

Q : postcondition on the resource consumption of the two programs

k : step index (bounds execution steps)

i : heap index (bounds heap depth)

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Resource consumption preservation
+
Divergence preservation

In conclusion

So far...

- The *first* formal proof that closure conversion is safe for space
- Mechanized in Coq
- General logical relation framework to extend reasoning to intensional properties
- Dead parameter elimination for mut. rec. functions, by Katja Vassilev

In the future...

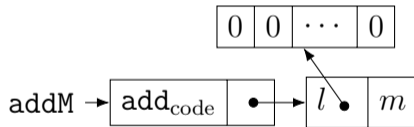
- Extent upwards and downwards
- Propagate through CertiCoq to extend with Coq source logic
- Connect with C translation and concrete GC implementation

Backup Slides

Shared Closures : a space safety counter example

```
fun sum_add (l : list int) : int → int :=  
  let sum () = fold (+) l 0 in  
  let m = sum () in  
  let add n = m + n in  
  add
```

```
val addM =  
  (* [0; ...; 0], M times *)  
  let l = repeat 0 M in  
  sum_add l
```

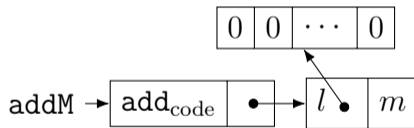


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```

Expected space: $\mathcal{O}(1)$
Actual space: $\mathcal{O}(M)$

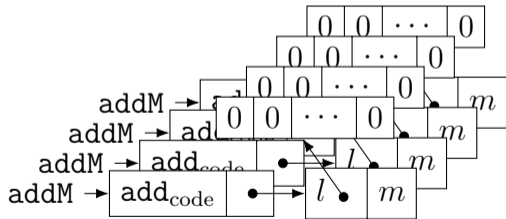


Shared Closures : a space safety counter example

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  (* [0; ...; 0], M times *)  
  let l = repeat 0 M in  
  sum_add l
```

Expected space: $\mathcal{O}(M)$
Actual space: $\mathcal{O}(M^2)$



Garbage Collection

$$\text{GC}_S(H_1, H_2, \beta) \stackrel{\text{def}}{=} S \vdash H_1 \sim_\beta H_2 \wedge \\ \text{injective}_{\mathcal{R}(H_1)[S]}(\beta) \wedge \\ \text{dom}(H_2) \subseteq \mathcal{R}(H_2)[\beta(S)]$$

H_2 is a collection of H_1 from root set S if:

- The reachable portions of H_1 and H_2 are equivalent up to the injective renaming β
- Only reachable locations are left in the domain
($\mathcal{R}(H)[S]$: set of reachable locations in H from root set S)

<i>(Expressions)</i>	$e \in$	Exp	$::=$	$\text{let } x = \mathbf{C}(\vec{y}) \text{ in } e \mid \text{let } x = y.i \text{ in } e$ $\mid \text{case } y \text{ of } \{\mathbf{C}_i \rightarrow e_i\}_{i \in I}$ $\mid \text{let rec } f \vec{x} = e_1 \text{ in } e_2 \mid f \vec{x} \mid \text{halt}(x)$
<i>(Locations)</i>	$l \in$	Loc		
<i>(Values)</i>	$v \in$	Val	$::=$	$l \mid \text{let rec } f \vec{x} = e$
<i>(Environments)</i>	$\sigma \in$	Env	$=$	$\text{Var} \rightarrow \text{Loc}$
<i>(Blocks)</i>	$b \in$	Block	$::=$	$\mathbf{C}(\vec{v}) \mid \mathbf{Clo}(v, \sigma)$
<i>(Heaps)</i>	$h \in$	Heap	$=$	$\text{Loc} \rightarrow \text{Block}$

Semantics: Application rule, pre- closure conversion

$$\begin{array}{c}
 \rho(\vec{x}) = \vec{v} \quad \rho(f) = l \\
 H_1(l) = \mathbf{Clo}(\mathbf{let\ rec\ } g \vec{x} = e_1, \rho_f) \quad \mathbf{GC}_{\mathbf{FL}_{\mathbf{Env}}(\rho_f)[\mathbf{FV}(e_1)]}(H_1, H_2, \beta) \\
 H_2; \beta \circ (\rho_f[\vec{x} \mapsto \vec{v}][g \mapsto l]); e_1 \Downarrow_{\mathbf{src}}^{(i-c, m)} r \quad c \leq i \quad c = \mathbf{cost}(f \vec{x}) \\
 \hline
 H_1; \rho; f \vec{x} \Downarrow_{\mathbf{src}}^{(i, \max(m, \mathbf{size}(H_1)))} r \quad \mathbf{APP}
 \end{array}$$

GC happens upon function entry: each function allocates a constant amount of space before the next call

Semantics: Application rule, post- closure conversion

$$\frac{\begin{array}{l} \rho(\vec{x}) = \vec{v} \quad \rho(f) = \text{let rec } g \vec{x} = e \quad \text{GC}_{\text{FL}_{\text{Env}}(\rho_f)[\text{FV}(e)]}(H_1, H_2, \beta) \\ H_2; \beta \circ ([\vec{x} \mapsto \vec{v}][g \mapsto \text{let rec } g \vec{x} = e]); e \Downarrow_{\text{trg}}^{(i-c, m)} r \\ c \leq i \quad c = \text{cost}(f \vec{x}) \end{array}}{H_1; \rho; f \vec{x} \Downarrow_{\text{trg}}^{(i, \max(m, \text{size}(H_1)))} r} \text{APP}_{\text{CC}}$$